

# **EKRC ALL STAR TOURNAMENT RULES**

## **8U COACH PITCH**

(NFHS rules will apply with the following exceptions)

Rec/All-Star Teams Only - no select or traveling teams

1. Teams will field 10 players (including 4 outfielders.) Failure to field at least 9 players at any time will result in a forfeit. Forfeit time is 10 minutes after the scheduled game time
  2. A runner who fails to slide to avoid contact may be called out. A player may face ejection if malicious contact was made. This is at the umpire's discretion.
  3. One defensive coach may be used in the outfield for instructional purposes only.
  4. A complete game consists of 6 innings. All pool play games will have a 1 hour and 30 minute time limit. No new inning after 1 hour and 10 minutes. All bracket play games will have a 2 hour time limit. There is no time limit for championship games.
  5. Run Rule is 15 runs after 4 complete innings and 10 runs after 5 complete innings. It is not necessary to play the bottom of the inning if the home team is winning.
  6. Tie breakers for seeding purposes:
    1. Win-Loss record
    2. Head to head
    3. Runs allowed
    4. Run differential (max run differential is + or - 8 runs)
    5. Coin flip
  7. Courtesy runners are encouraged to help speed up the game. A courtesy runner may be used for the catcher with 2 outs. The runner must be the player who made the last out at the plate.
  8. Runner may not leave the base until the ball hits the bat.
  9. Runs per inning - One half inning consists of 3 outs or 7 runs. There is no limit in the last and extra innings.
  10. In the event of a weather issue, every effort will be made to get all the games played. The tournament director has the right to shorten games and change all scheduling to accommodate. Refund policy is as follows: 75% refund if no games played (covers trophies and diamond dry.)
  11. Teams must roster bat entire roster with free substitution.
  12. No altered or shaved bats allowed.
  13. The defensive pitcher must be within 6 feet of the rubber while the ball is pitched.
  14. Infield fly rule will not be enforced.
  15. Coaches will pitch from the 40' rubber. Any ball that hits the pitcher (coach) will be an immediate dead ball.
  16. A hit ball will remain live until a defensive player has control of the ball in the infield. Once the infielder has control of the ball, time will be called and runners will not be able to advance anymore. They can advance to the base they are going to, but may not advance past that base.
  17. Batters will be given 6 pitches or 3 strikes. If the 6th pitch is fouled off the batter may keep hitting.
  18. All bats must be BBCOR, USA, or USSSA certified.
-

## **EKRC ALL STAR**

### **TOURNAMENT RULES**

#### **10U MINORS**

(NFHS rules will apply with the following exceptions)

Rec/All-Star Teams Only - no select or traveling teams

1. 9 players must be present to begin and end play. Failure to field 9 players at any time will result in a forfeit. Forfeit time is 10 minutes after the scheduled game time
2. Pitchers will be given 5 warm up pitches before game, in between innings, and pitching changes.
3. A runner who fails to slide to avoid contact may be called out. A player may face ejection if malicious contact was made. This is at the umpire's discretion.
4. 10U pitches from a 46'rubber and use 65'bases. Each pitcher is restricted to 3 innings per game. One pitch is considered one inning. Pitchers may not re-enter as a pitcher once they have been removed.
5. A complete game consists of 6 innings. All pool play games will have a 1 hour and 30 minute time limit . No new inning after 1 hour and 30 minutes. All bracket play games will have a 2 hour time limit. There is no time limit for championship games.
6. Run Rule is 15 runs after 3 complete innings and 10 runs after 4 complete innings and 8 runs after 5 complete innings. It is not necessary to play the bottom of the inning if the home team is winning.
7. Tie breakers for seeding purposes:
  1. Win-Loss record
  2. Head to head
  3. Runs allowed
  4. Run differential (max run differential is + or - 8 runs)
  5. Coin flip
8. Courtesy runners are encouraged to help speed up the game. A courtesy runner may be used for the catcher with 2 outs. The runner must be the player who made the last out at the plate.
9. No Balks will be called.
10. No stealing until the ball crosses home plate
- 11. No leading off
12. Infield fly rule will not be enforced.
13. Teams must roster bat entire roster with free substitution.
14. No altered or shaved bats allowed.
15. Batter is out on a dropped third strike.
16. In the event of a weather issue, every effort will be made to get all the games played. The tournament director has the right to shorten games and change all scheduling to accommodate. Refund policy is as follows: 75% refund if no games played (covers trophies and diamond dry.)
17. All bats must be BBCOR, USA, or USSSA certified.

# **EKRC ALL STAR**

## **TOURNAMENT RULES**

### **12U MAJORS**

(NFHS rules will apply with the following exceptions)

Rec / All-Star Teams Only - no select or traveling teams.

1. 9 players must be present to begin and end the play. Failure to field 9 players at any time will result in a forfeit. Forfeit time is 10 minutes after the scheduled game time.
  2. Pitchers will be given 5 warm up pitches before the game, in between innings, and pitching changes.
  3. A runner who fails to slide to avoid contact may be called out. A player may face ejection if malicious contact was made. This is at the umpire's discretion.
  4. 12U pitches from a 54' rubber and use 75' bases. Each pitcher is restricted to 3 innings per game. One pitch is considered one inning. Pitchers may not re-enter as a pitcher once they have been removed.
  5. A complete game consists of 6 innings. All pool games will have a 1 hour and 30-minute time limit. No new inning after 1 hour and 30 minutes. All bracket play games will have a 2-hour time limit. There is no time limit for championship games.
  6. Run Rule is 15 runs after 3 complete innings and 10 runs after 4 complete innings, and 8 runs after 5 complete innings. It is not necessary to play the bottom of the inning if the home team is winning.
  7. Tie breakers for seeding purposes:
    1. Win-Loss record
    2. Head-to-head
    3. Runs allowed.
    4. Run differential (max run differential is + or - 8 runs)
    5. Coin flip
  8. Courtesy runners are encouraged to help speed up the game. A courtesy runner may be used for the catcher with 2 outs. The runner must be the player who made the last out at the plate.
  9. Balks will be called and enforced after each team has one warning.
  10. In the event of a weather issue, every effort will be made to get all the games played. The tournament director has the right to shorten games and change all scheduling to accommodate. Refund policy is as follows: 75% refund if no games played (covers trophies and diamond dry.)
  11. Teams must roster bat entire roster with free substitution.
  12. No altered or shaved bats allowed.
  13. No Metal Cleats
  14. All bats must be BBCOR, USA, or USSSA certified.
-

# **EKRC ALL STAR**

## **TOURNAMENT RULES**

### **14U E-MAJORS**

(NFHS rules will apply with the following exceptions)

Rec/All-Star Teams Only - no select or traveling teams

1. 9 players must be present to begin and end play. Failure to field 9 players at any time will result in a forfeit. Forfeit time is 10 minutes after the scheduled game time. A forfeit is considered a 0-8 loss for seeding purposes.
2. Pitchers will be given 5 warm up pitches before game, in between innings, and pitching changes.
3. A runner who fails to slide to avoid contact may be called out. A player may face ejection if malicious contact was made. This is at the umpire's discretion.
4. Pitcher's will pitch from the 60' rubber and use 90' bases. Each pitcher is restricted to 3 innings per game. One pitch is considered one inning. Pitchers may not re-enter as a pitcher once they have been removed.
5. A complete game consists of 7 innings. All pool play games will have a 1 hour and 30 minute time limit. No new inning after 1 hour and 30 minutes. All bracket play games will have a 2 hour time limit. There is no time limit for championship games.
6. Run Rule is 15 runs after 3 complete innings and 10 runs after 4 complete innings, and 8 runs after 5 complete innings. It is not necessary to play the bottom of the inning if the home team is winning.
7. Tie breakers for seeding purposes:
  1. Win-Loss record
  2. Head to head
  3. Runs allowed
  4. Run differential (max run differential is + or - 8 runs)
  5. Coin flip
8. Courtesy runners are encouraged to help speed up the game. A courtesy runner may be used for the catcher with 2 outs. The runner must be the player who made the last out at the plate.
9. 14U All bats must be BBCOR, USA, or USSSA certified.
10. In the event of a weather issue, every effort will be made to get all the games played. The tournament director has the right to shorten games and change all scheduling to accommodate. Refund policy is as follows: 75% refund if no games played (covers trophies and diamond dry.)
11. Teams must roster bat entire roster with free substitution.
12. No Metal Cleats

# **EKRC ALL STAR TOURNAMENT RULES**

## **18U - HIGH SCHOOL REC LEAGUE**

(NFHS rules will apply with the following exceptions)

Rec/All-Star Teams Only - no select teams

1. 9 players must be present to begin and end play. Failure to field 9 players at any time will result in a forfeit. Forfeit time is 10 minutes after the scheduled game time. A forfeit is considered a 0-8 loss for seeding purposes.

2. Pitchers will be given 5 warm up pitches before game, in between innings, and pitching changes.

3. A runner who fails to slide to avoid contact may be called out. A player may face ejection if malicious contact was made. This is at the umpire's discretion.

4. 15U will pitch from a will pitch from 60' 6" and use 90' bases. Each pitcher is restricted to 4 innings per game. One pitch is considered one inning. Pitchers may not re-enter as a pitcher once they have been removed.

5. A complete game consists of 7 innings. All pool play games will have a 1 hour and 45 minute time limit. No new inning after 1 hour and 45 minutes. All bracket play games will have a 2 hour time limit. No new inning after 2 hours. There is no time limit for championship games.

6. Run Rule is 15 runs after 3 complete innings and 10 runs after 4 complete innings, and 8 runs after 5 complete innings. It is not necessary to play the bottom of the inning if the home team is winning.

7. Tie breakers for seeding purposes:

1. Win-Loss record
2. Head to head
3. Runs allowed
4. Run differential (max run differential is + or - 8 runs)
5. Coin flip

8. Courtesy runners are encouraged to help speed up the game. A courtesy runner may be used for the catcher with 2 outs. The runner must be the player who made the last out at the plate.

9. All bats must be BBCOR, USA.

10. In the event of a weather issue, every effort will be made to get all the games played. The tournament director has the right to shorten games and change all scheduling to accommodate. Refund policy is as follows: 75% refund if no games played (covers trophies and diamond dry.)

11. Teams must roster bat entire roster with free substitution.