

Meeting Minutes



Type of Meeting: Managers Meeting
Location: Spazios
Date/Time: Saturday January 7, 2017 - 10:00AM

Call to Order

Finance Chair – Darryl Dickerhoff

- Distributed and discussed Check Register (12/22/15 through 1/5/17), Checking Account Recap, 2016 Budget Comparison to Actual and STLBFL Team Application.
- Based upon last year and preliminary forecast, the team fees for 2017 are estimated at:
 - 45 Division – 8 Teams - \$4,900 – 28 Games
 - 53 Division – 9 Teams - \$4,400 – 24 Games
 - 60 Division – 7 Teams - \$4,167 – 24 Games
- Team Fees will be due at March 4, 2017 meeting
- Team Status
 - Gameface 53 will be moving to 60 Division
 - New team – name TBA – will be added to 45.
- Fields
 - Currently have 277 dates from vendors already with a number to still provide dates.
 - Highlights of fields report includes:
 - Francis Howell Central added
 - BMAC – Field #5 added along with field #1
 - Forestwood – new mound and lights. Have Tuesday, Wednesday and Thursday.
 - Lake St Louis has had much work – will use as backup.
 - Working with quite a few to get dates (Forest Park, Longacre, Herzog, Jack Buck, Ozzies, Harris Stowe, etc)

Rules Discussion and Briefing: Rick Bergman

- Powerpoint presentation follows below.
- Key Decisions:
 - 45 Managers agreed to allow the addition of 2 exception players to each team. These can be either 43 or 44 (by 12/31/17) and may not Pitch.
 - Will not implement Roy Hobbs shared lineup rule where runner must bat 1X.
 - Minimum players required to play game remains at 8.
 - Removed 'one foot stay in batters box rule'
 - Discussed heat policy – will try to schedule more early AM games and avoid afternoon slot in July/August.
 - Discussed rule change on 'when do I have to take an out'

- Ratified the playoff requirement of “must play in 5 games” as only criteria.
- Discussed rule notifying shared lineup – only umpire required.
- Discussed phantom tag rule.
- Game Cancellation – rule changed so home team will not have to check field.
- Game uniforms – Duplicate numbers allowed with notification.
- Allow post-cutoff update of game attendance in HTO with documentation.
- Advanced notification of forfeits adopted as 48 hours required.
- Discussed post season format:
 - 60 – no post season.
 - 45 and 53 – Top Four qualify – single elimination followed by best of 3 round.
- In a breakout session, 45 managers agreed on a 24 or 25 game season. Play each team 3 times and blind draw to fill out the rest.
- Discussion – Roster size will remain at 25.

Communications Chair: Online Registration Status – Bob Paarlberg

- Discussed Grays60+ using pilot program of completing registration using the HTO website.
- Several teams expressed an interest in using the website as an alternative to collecting fees, filling out roster form and registering at Hobbs National.
- Will continue testing - plan on full implementation in 2018 if 2017 testing goes well.

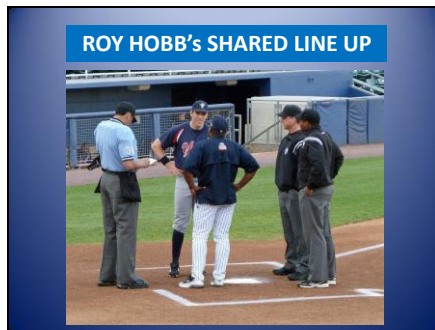
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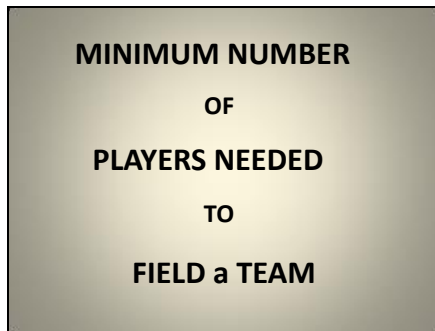
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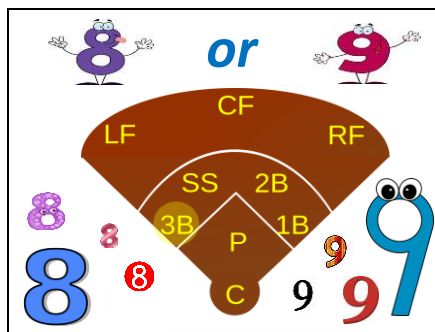
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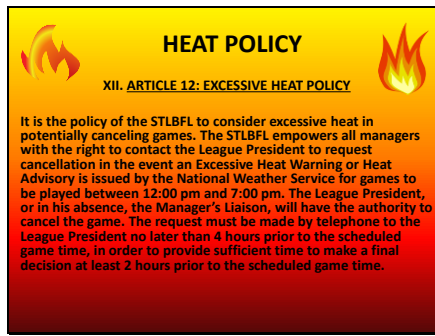
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OLD WORDING

St. Louis Baseball Forever League
Player Registration 2017 Season

Managers: As outlined in the St. Louis Baseball Forever Bylaws - Section VIII - Paragraph F, this is your notification that a player has registered. You MAY NOT contact this player until you are notified by the Player Pool Administrator

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NEW WORDING

St. Louis Baseball Forever League
Player Registration 2017 Season

Managers: As outlined in the St. Louis Baseball Forever Bylaws - Section VIII - Paragraph F, this is your notification that a player has registered.

During the season, you MAY NOT contact this player until you are notified by the Player Pool Administrator. Off-Season registrations are free agents and may be contacted by any manager - Section VIII - Paragraph A.

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WHEN DO I HAVE TO TAKE AN OUT???



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1.02 Number of Hitting Slots

Teams may use nine or more hitting slots in their line-up. There is no maximum number of line-up slots however, a team must have at least nine batting slots unless they are forced to play with only eight players for that game. If a team is forced to play with 8 players because (i) only eight players are available or (ii) the team loses a player to injury, then the team is permitted to bat eight without penalty. However, if a team is forced to play with eight players because a player is ejected, then the team must take an automatic out for that spot in the batting order until that slot is filled with a 9th player

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THIS IS THE ONLY TIME

the team loses a player to injury, then the team is permitted to bat eight without penalty.

However, if a team is forced to play with eight players because a player is ejected, then the team must take an automatic out for that spot in the batting order until that slot is filled with a 9th player.

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New Rules Review



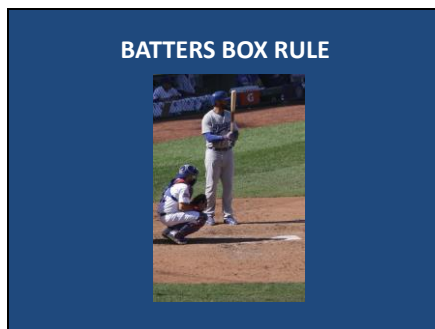
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OLD RULE

1.07 Batters box

Batters must keep one foot in the box during their at bat, with the following exceptions:

- When batter is driven out by a pitch or has swung at a pitch.
- Defense calls time out or pitcher is off the mound.
- Defense attempts a play or a wild pitch / passed ball occurs.
- Catcher leaves his position.
- Offense (or batter) is granted a time out.
- Batter fakes a bunt or assumes possible ball 4.
- When the batter is out of the box, he may not leave the dirt area around home plate except in the case of a substitution, a conference or an equipment problem.

Notes: The intent of this rule is to keep the game flowing. When a player is in violation of this rule, the umpire will ask that the batter return to the batter's box – one warning per offending player. If the offending player does not return to the batter's box (or if the violation is repeated), a strike will be called without a pitch being thrown.

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NEW RULE

1.07 *Repealed on 12/03/16*

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Announcing Shared Player



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OLD RULE

1.12(d) Managers must notify umpires and opposing manager/scorebook when players in shared-lineup positions are being switched the first time in the game. (Penalty for failure to report: Handle same as batting out of order, and to challenge, follow the same rules that apply to batting out of order – ORB 6.07.)

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DECOY TAGS & PHANTOM PLAYS



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OLD RULE

3.02 Decoy Tags

Defensive players shall not use decoy tags or verbal inducements to get a runner to slide unnecessarily. The only permitted exceptions are that an infielder may perform a phantom double play or phantom cut-off that is strategically performed to limit the advancement base runners. A player that violates this provision will be warned once and ejected on a subsequent incident.

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NEW RULE

3.02 Decoy Tags

Defensive players shall not use decoy tags, verbal inducements *or any phantom play to coerce a runner to discontinue his advancement or to slide unnecessarily. A player that violates this provision is subject to potential ejection with the runner awarded at least one base or as many bases as he would have advanced without the violation.*

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UMPIRE NOTIFICATION



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OLD RULE

4.04

Umpire Notification

In the event of rain, it is the responsibility of the scheduled home team to conduct a timely check of field conditions and notify the CUR and the manager of the opposing team of the conditions and possible postponement of the game. Decisions on whether to play should be determined among this group as soon as possible to permit early notification to umpires and players. In addition, the EC may cancel a game if after monitoring the weather radar and forecast it is their opinion a line of storms is imminent and almost certain to cause an unplayable field. As soon as the parties decide a game must be postponed or cancelled for any reason, the CUR or his designee will contact the umpires and notify them of the decision. Managers are responsible for notifying their players of postponements.

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NEW RULE

4.04

Umpire Notification


In the event of rain, the EC will collaborate with the vendors, managers and any source available in an effort to determine the playing conditions of a field. The EC may cancel a game if after monitoring the weather radar and forecast it is their opinion a line of storms is imminent and almost certain to cause an unplayable field. As soon as the parties decide a game must be postponed or cancelled for any reason, the CUR or his designee will contact the umpires and managers to notify them of the decision. Managers are responsible for notifying their players of postponements.

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UNIFORMS

M

MUDVILLE MINES



HOME

ROAD

ALTERNATE

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OLD RULE

7.01 Uniforms

All teams must have baseball uniforms consisting of caps, numbered jerseys, baseball pants, socks and baseball footwear. Each player's uniform must be of similar design to his teammates' uniforms. Uniforms with duplicate numbers or uniforms without numbers are not allowed. Players with duplicate numbers or players wearing uniforms without numbers will not be allowed to participate in a game. Managers who are not players shall not be required to wear uniforms.

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NEW RULE

7.01 Uniforms

All teams must have baseball uniforms consisting of caps, numbered jerseys, baseball pants, socks and baseball footwear. Each player's uniform must be of similar design to his teammates' uniforms. *In the event a team has players with a duplicate number displayed on their jersey or a player without a number on their jersey, the manager shall declare these players during the pregame home plate conference with the umpires and the opposing manager.* Managers who are not players shall not be required to wear uniforms.

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RECORDING of SCORES

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OLD RULE

8.02 Standings and Recording of Scores

The CC will maintain official league standings. Managers must record scores and player attendance in the Home Teams Online (HTO) database within one week of game completion. Opposing managers should validate attendance of the opposing team. Noted discrepancies should be forwarded to the league (ML). Failure to enter scores and player attendance within one week of game completion will result in NO players receiving credit for that game.

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TIE BREAKERS



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OLD RULE

8.03 Final Standings, Ties and Playoff Seeding

Final league standings will be determined by won/lost percentage. Head-to-head competition, followed by least amount of runs allowed during the regular season will decide ties.

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NEW RULE

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Final league standings will be determined by won/lost percentage. Head-to-head *won loss, head-to-head runs allowed*, followed by least amount of runs allowed during the regular season will decide ties.

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ADVANCE NOTICE FORFEITS



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ADDED RULE

9.04 Advance Forfeit Notification

One time per season, a manager may request the rescheduling of a probable forfeit. The request must be made to the EC and the opposing manager at least 72 hours prior to the original game start time. If the request is granted by the EC and the opposing manager, the opposing manager shall select the date and time for the rescheduling of the game from the rainout list provided by the EC.

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Post Season Format

4 Team Seeded Single Elimination

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graph LR; S1[Seed 1] --- G1(( )); S2[Seed 2] --- G1; S3[Seed 3] --- G2(( )); S4[Seed 4] --- G2; G1 --- G3(( )); G2 --- G3; G3 --- W[Winner]
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12.02 Divisional Format

- 60s - No Post Season
- 45s and 53s – Top 4 seeds Qualify
- 1 vs 4 – 2 vs 3 (Single Elimination)
- Championship Round 2 out of 3

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