

WCCBL Guide to Recording Game Results

Last Revised: February 20, 2025

Teams are responsible for recording the line scores and pitching statistics for all regular season games. All coaches, Program Advisors, and Team Admins listed on the league's website will be assigned the role of Team Administrator and provided with a login. Any Team Administrator can record the line score and pitching statistics, but each team's head coach will bear responsibility should a team fail to enter scores and/or pitching statistics in a timely manner (see below).

Either team may record the line score of the game, but both teams will record their own pitching statistics. If one team records the line score, and the other team disagrees, head coaches should communicate with each other to resolve their differences.

If the game is called when the teams have not had an equal number of completed turns at bat, the score shall be the same as it was at the end of the Last Completed Inning; except that if the home team in its half of the incomplete inning, scores a run (or runs) which equals or exceeds the opponent's score, the final score shall be recorded as when the game is called. **Note that when the final score reverts to the end of the Last Completed Inning, any pitches thrown in an incomplete inning must be included in the recorded pitch counts.**

Case Example: The home team leads the away team by a score of 3-2 entering the top of the 6th inning. Johnny Smith of the home team has already pitched the 4th and 5th innings, throwing a total of 30 pitches in the game thus far, and he is on the mound to start the 6th. He throws 20 pitches in the top of the 6th, giving up two runs and the home team now trails 4-3. However, the two hour time limit is reached before the home team can complete its at-bat in the bottom of the 6th. The final score reverts back to the end of the last completed inning, in this case the 5th, and the home team wins the game 3-2. But Johnny Smith is recorded as having thrown 50 pitches in 3.0 innings total work.

Teams must record scores and statistics within **48 hours (2 days)** of the **start of the game**, or before the start of your next game, whichever occurs sooner. After **48 hours**, you will be locked out of recording any scores or statistics for that game. Failure to record scores and statistics within **48 hours** of the start of any game will result in the following penalties:

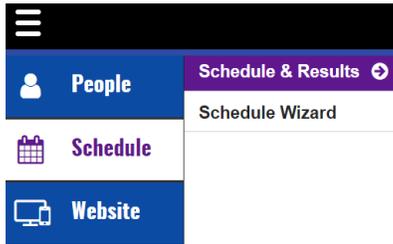
- First Offense: Written warning from the league.
- Second Offense: Head coach is suspended for one game.
- Third and Subsequent Offenses: Unrecorded game will be declared a forfeit for the opponent AND the coach will be suspended for one game.

Detailed Instructions

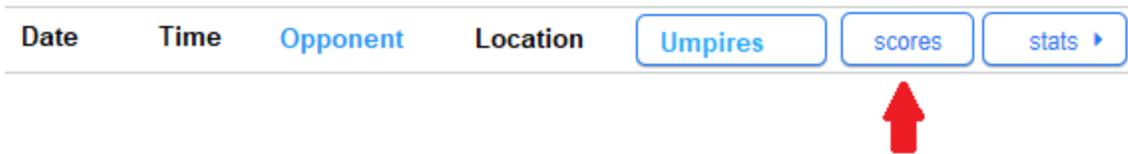
Each new WCCBL coach will receive an email invitation to join his team's website as a Team Administrator. Click on the **ACCEPT** button in the email that you received, and follow the prompts to create your login credentials for your team's website.

After every game, enter your scores/stats using the following instructions:

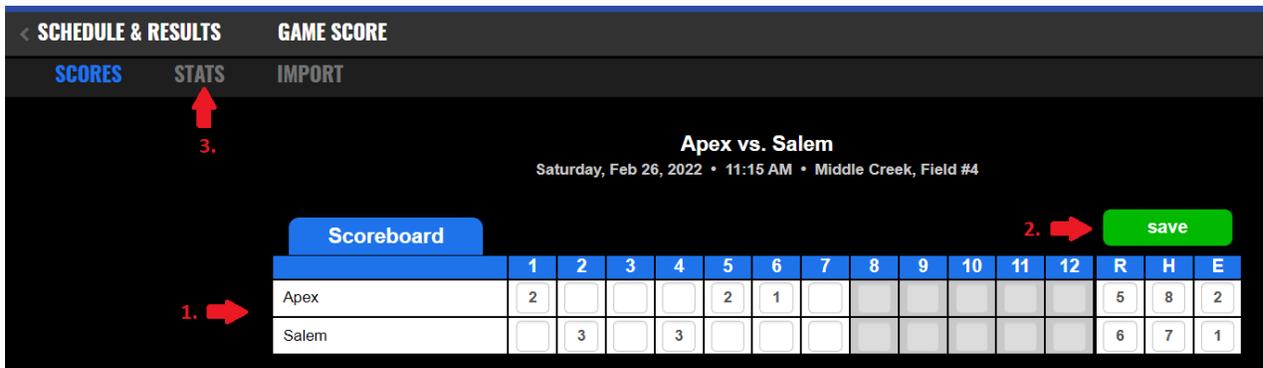
- After every game, either team can enter the line score, and both teams will enter their own pitching stats. Go to <https://www.hometeamsonline.com/sportswebsites/?p=login> (you will want to bookmark this site), and login using the login credentials you created above. Each time you log in, you will start at the HTO Center. The Site Summary at the top of the screen should specify Wake County Club Baseball and your team name; if not, select Wake County Club Baseball and your team name as the active HQ.
- To enter line scores and/or pitching stats, first click on the Collapsed Menu Icon  in the upper left portion of the screen, then click on **Schedule**, then click on **Schedule & Results**:



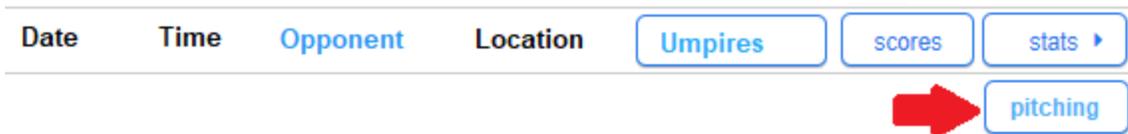
- Locate the game for which you want to enter scores/pitching stats. Please double-check that you have located the correct game. To enter the linescore, click on the **scores** button for the selected game:



- Enter runs scored by you and your opponent in each inning. Then enter the total **Runs/Hits/Errors** for each team (Hits & Errors are optional). Note that the site will allow you to skip the inning by inning entries, and just enter the final score, **but this can cause internal errors, so please enter the runs scored in each inning** (you don't have to enter 0 in a scoreless inning). Double check that the total **Runs** is the sum of the inning entries for each team. Click the **save** button above the scoreboard to save your entries. After saving your line score, you can go straight to Pitching Stats by clicking on **STATS**:



- You can get to the Pitching Stats Page directly from the line score as described in Step 6, or by clicking on **stats**, then **pitching** for the selected game from the Schedule Page. Each team enters their own pitching stats.



- If no players are listed on the Pitching Stats Page, click on **Show All Positions** to see your entire roster:

The screenshot shows a dark-themed interface for entering pitching stats. At the top, there is a blue button labeled 'pitching'. Below it is a table with columns: '#', 'LAST NAME', 'FIRST NAME', 'INN', and 'PC'. Underneath the table is a 'save' button. At the bottom, there are four buttons: 'Stats Glossary', 'Include Inactive Players', 'Show All Positions', and 'Switch to Season Totals Stat Entry View'. A red arrow points to the 'Show All Positions' button.

- For each player that pitched in the game, enter the number of innings pitched (**INN**) and the pitch count (**PC**). Note that innings pitched are specified in thirds, e.g. 3.2 indicates 3 and 2/3 innings pitched. When you have entered stats for each pitcher that appeared in the game, click on the **save** button near the bottom of the screen:

The screenshot shows the Pitching Stats Page for a game titled 'Apex vs. Salem' on Saturday, Feb 26, 2022, at 11:15 AM in Middle Creek, Field #4. The interface includes a 'pitching' button, a table with columns '#', 'LAST NAME', 'FIRST NAME', 'INN', and 'PC', and a 'save' button. The table contains the following data:

#	LAST NAME	FIRST NAME	INN	PC
5	Player	One	<input type="text" value=""/>	<input type="text" value=""/>
7	Player	Two	→ 3 <input type="text" value=""/>	→ 51 <input type="text" value=""/>
4	Player	Three	<input type="text" value=""/>	<input type="text" value=""/>
26	Player	Four	→ 2.1 <input type="text" value=""/>	→ 34 <input type="text" value=""/>
12	Player	Five	→ 0.2 <input type="text" value=""/>	→ 21 <input type="text" value=""/>
16	Player	Six	<input type="text" value=""/>	<input type="text" value=""/>

At the bottom, there are buttons for 'Stats Glossary', 'Check G for all players', 'Filter Players By Position', and 'Switch to Season Totals Stat Entry View'. A red arrow points to the 'save' button.

Import Feature

When recording your game results, note the option to import game statistics. This feature will import game statistics from gamechanger. However, **please don't use this gamechanger import feature** to record your results and stats. This feature will import Batting Stats and Fielding Stats, and the league has not paid for those statistics at the team level. Using gamechanger is a backdoor way to get those stats in, and as I said the league did not pay for that feature. If HTO sports notes league teams using the Import Feature, they are going to impose additional charges on us.