

ELIGIBILITY

This is a basketball league designed specifically for teenagers ages 13 to 17 years old. All participants must be within this age range by June 2, 2022. Any 17-year-old teenager who turns 18 during the season will be allowed to participate until the season's conclusion.

ROSTERS

The Colton Community Services Department has set and created all team rosters. All teams are developed to make each team as evenly competitive as possible. Requests for specific coaches and teammates are accommodated to the best ability. Due to a large number of requests, requests may not be granted. League policy guarantees immediate family members (brother, sister, mother, father) in the same division to be placed on the same team. All other requests are **not** guaranteed. All team rosters are final. Unless otherwise approved by the league coordinator, there are absolutely no trades or acquisitions of free agents. If a team head coach has difficulty contacting players on the team, please contact the Youth Sports Coordinator or Specialist. Players may be added from the waitlist if needed.

DRESS

Indoor athletic shoes are mandatory. Jewelry of any kind cannot be worn during games. Covering earrings with tape is unacceptable and must be removed during play. Every player will be given a jersey for the season. These jerseys must be worn during games. If, for any reason, a child on a team does not have their jersey, that child will be allowed to play; however, the opposing team will receive two (2) free throws and the ball at the start of the game. Team jerseys provided by the City of Colton are not to be altered in any way during the season. (Example: adding child's last name to the back of jersey).

ONSITE INJURIES

After all injuries, immediately notify city staff and have them fill out an accident report. First Aid supplies will be available for minor cuts and/or bruises. If additional emergency medical attention is needed, please notify the employee immediately.

RULES*

CIF High School rules will be used. Any rule/regulation that are not listed below will be up to the decision of the League Coordinator. Included are the following.

1. Five (5) personal fouls will result in disqualification from the game.
2. Seven (7) team fouls in a half, results in a one and one situation, and Ten (10) team fouls in a half will result in a double bonus situation.
3. **Game Time:** two (2) twenty (20) minute halves: running time. The last two minutes of the second half shall be regulation time (stopped clock) whenever the point difference becomes ten (10) points or less.
4. **Time Outs:** two (2) per half. Any unused timeouts in the first half will not carry over to the second half.
5. All players are required to play a minimum ten (10) minutes each half. All players sitting on the bench must be subbed in every five (5) minutes to insure the ten (10) minutes are met.
6. **Mercy Rule:** If a team is up by 20 or more points, the team ahead can only play defense inside of the 3 point arch, in addition any jump ball situation is automatically awarded to the team behind. This rule will remain in effect until the team behind comes back within 15 points.
7. **Concussion Rule:** If the game is stopped due to a player injury to the head. The injured player must be substituted for and must sit for a minimum of ten minutes. After injured player has sit the required ten minutes, the players' parent/guardian must give the league coordinator or specialist and team coach the okay to allow their child to continue playing.

TECHNICAL FOULS

Any player or coach receiving two (2) technical fouls in a game will be ejected from the game and subject to a minimum one-game suspension. Suspension length is at the discretion of the league coordinator. Any ejected person must leave the basketball gym and the Gonzales Center immediately.

FORFEITS

A team must have a minimum four (4) players to start a game. If a team begins with only four (4) players at the start of the game, the team that has the minimum five (5) players will receive two free throws and the ball to start the game. Both teams will start the game 4 vs. 4, until the team that is short has a 5th player arrive, or until game reaches halftime. At halftime, the opposing team can continue to play 4 vs. 4 or choose to play 4 vs. 5. If a team at the start of game time has only three (3) or less players, a ten (10) minute grace period will be given. Ten (10) minutes will be counted down off the game clock. If at the end of the ten-minute period a team does not have the minimum four (4) players, the game will be called a forfeit.

PLAYING TIME RULE

All players are required to play a minimum ten (10) minutes per half. Additionally, all players are required to sit at least five (5) minutes per half. Coaches can allow players to play or sit ten (10) consecutive minutes, as long as the minimum ten (10) minutes are met.

MISSED PRACTICE RULE

Players who missed practice during the week, the minimum play time will be reduced from ten (10) minutes to five (5) minutes per half for the following game. This rule is in place to encourage all players to attend practice, and receive the full experience of the league.

TIE-BREAKING SYSTEMS

If two or more teams are tied with the same record at the end of the regular season, the following tiebreaking system will be used.

1. Teams head to head record versus each other.
2. Total points allowed
3. Coin flip.



Scan QR Code for the game schedule.

**For expansion of these rules please contact the leagues coordinator or specialist.*

HEALTH & SAFETY GUIDELINES

The health and well-being of all athletes, coaches, and their families is the City of Colton's top priority. We are asking that all participants adhere to our Health & Safety guidelines. Please help us minimize any infectious disease risks as much as possible. All guidelines are based on State, County, City, CDC, and American Academy of Pediatrics recommendations.

All coaches, players, and spectators are strongly encouraged to stay home if feeling unwell.

- Community Services Staff will continue to increase cleaning, disinfecting, and sanitizing all commonly used spaces in between games.
- ONLY scheduled teams (coaches and players) are permitted in the facility before, during and after practices. Players are encouraged to only bring one parent/guardian to practices.
- Teams may not enter the facility for their scheduled game or practice until the previous teams have left the facility.
- All personal items (water bottles, towels, mouth pieces, warm up apparel, fitness gear/equipment, etc.) must not be shared. Also, these items be kept and/or confined in each players personal bag, container and space. results).

When **NOT** to send your child to a game or practice:

- Child has a fever of 100.4 degrees or higher
- Child has a positive or pending test for COVID-19 (League Coordinator needs to be notified of positive test results)
- Child is living with and/or in regular close contact with someone diagnosed with COVID-19. They must not attend athletic events until the person is well and the quarantine period ends.
- Child has been placed under a 14-day quarantine period.

Anyone who is sick or has been in contact with someone who has exhibited flu like symptoms including players, family members, coaches, volunteers, staff and spectators **SHOULD NOT** attend practices or games.

PRACTICE SIGN IN RULE

All players must sign in before attending practice. All registered player will receive a Teen Basketball League pass number at the beginning of the first practice. Players must use their pass number to check in for practice at the Gonzales Center Front Desk. Players who missed practice during the week, will be penalized 5 minutes per half for the following game. This rule is in place to ensure the fairness of playing time throughout the league.

ALL-STAR WEEKEND– JULY 29, 2023

3 Point Shootout: League administrators will select top six 3-point shooters based on overall shooting percentage during the regulation season.

All-Star Challenge

CSD Staff versus Teens Game: Ten registered player will participate in a game against league coaches and staff.

All-Star Game: 18 registered players will be selected by league coaches and administration to participate in an All-Star Game



Contact Information

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TEEN BASKETBALL LEAGUE RULES & GUIDELINES

PRACTICE BEGINS	Week of May 18
SEASON BEGINS	Saturday, May 27, 2023
SEASON ENDS	Saturday, July 15 2023
CHAMPIONSHIP TOURNAMENT	July 22 & July 28, 2023

SPORTS PHILOSOPHY

The City of Colton strives to provide a safe youth sports environment that emphasis fun, participation, cooperation, and above all, respect for every child.

LEAGUE CONDUCT

This is a **recreational** competitive league, therefore fighting, foul language, badgering the officials, scorekeepers, and staff will not be tolerated. Flagrant fouls and any other unsportsmanlike conduct will not be tolerated. Individuals ejected from a game will be subject to a minimum one-game suspension. Any individual ejected from a game for fighting shall immediately be suspended from further participation, pending a review of the circumstances. The suspended individual may not return to the gym until the suspension has ended. Any ejected individual shall immediately leave the premises. Any undue delay in doing so shall result in forfeiture of the game by the team, and result in the player/participant to be suspended from playing for the remainder of the season. A refund will not be processed for any un-played games.