



LBA Official Rules

1. The LBA will use a combination of NCAA rules and those set forth by the LBA.
2. Any team that has not paid their registration fee, in full, by the 2nd game of the season will be considered ineligible and will not be permitted to play until payment is received.
3. Team uniforms, with #'s, must be worn for each game. If a player is unable to wear the team uniform, he must wear a shirt of similar color, w/ a #, as his team.
4. Stats will not be recorded for any player who does not meet the criteria in rule #3, unless otherwise approved by the league commissioner.
5. The game will consist of four 10-minute quarters, w/ a 4-minute halftime. The clock will run continuously except for timeouts, foul shots, injuries, and technical fouls. The clock will also stop on all whistles/dead balls (*regulation clock*) only during the final 30 seconds of the 1st, 2nd, and 3rd quarters. During the final minute of the 4th quarter, the clock will stop on all whistles/dead balls and will include stopping on made shots during the final 30 seconds.
6. Teams will be allotted three timeouts per game. If a game should go into overtime, teams will be allotted one timeout for each overtime period. Timeouts do not carry over.
7. Each overtime period will be 2 minutes in length. There will not be any tie games.
8. A player will foul out of the game upon receiving his 5th foul. At 5 team fouls, and above, we will be in a double-bonus situation. There will not be any 1-and-1 situations. Offensive fouls will count towards personal fouls but not team fouls. Twenty team fouls, and any foul thereafter, will result in two shots plus possession.
9. All technical fouls will result in two shots plus possession, except for rules #10 & #11. If a player receives 2 technical fouls, that will result in an automatic ejection from the remainder of the game. That player will not be eligible to play until approved by the league commissioner. If any player participating in the LBA is involved in fighting anywhere on the campus of the game site, that player will be ineligible to participate in the remainder of the season, and criminal charges can be pursued.
10. Foul language will not be tolerated, and will be penalized:
 1. Player/Team will receive a warning.
 2. If player/team fails to obey the warning, a two shot technical foul will be awarded...no possession.
11. At the official's discretion, trash talking that could possibly lead to an unsafe environment will result in a warning for the first offense and a two shot technical foul (no possession) for any offense after that. Should the referee feel that an ejection is warranted, they should call a referee timeout, stop the game, and consult with the league commissioner before rendering any judgements. That decision can only be made by the league commissioner.
12. If a team is unable to start the game due to a player being late, the league will allow for a 10-minute grace period, beginning at the scheduled start time. If the team is still unable to start the game after the grace period, that team will forfeit the game.
13. If a team forfeits any of their regular season games, without approval from the league commissioner, a \$70 forfeit fee will be assessed. That fee must be paid in full prior to that team's next scheduled game. If the forfeit fee has not been paid, that team will not be able to play until it is paid in full. If a team forfeits two regular season games, that team will be suspended for the remainder of the season. The only exception to this rule will be if teams have received approval from the league commissioner.
14. Teams must have at least four players to start the game and at least four players on the court during play. If a team only has five players and one of those players receives his fifth foul, that player will not exit the game. However, any foul committed by the player who has fouled out, will result in a two shot technical foul...plus possession.
15. The officials have the right to end the game, and/or eject a player(s), coach, and/or spectator(s) if they feel that the behavior of the player(s), coach, and/or spectator(s) may lead to an unsafe situation. Should they feel that the situation could escalate, they may ask the people involved to leave the property. Only the league commissioner can overrule such a decision.
16. Each player must sign in prior to the start of each of their games. Rosters will be created from the team's score sheets. All rosters are frozen at the completion of the team's third game. Only players on a team's roster at the completion of the third game will be eligible to play in the league. If any player, whose name is not on the final roster, participates in even one second of any game, that team will forfeit that game as well as their remaining games. That team will then be ineligible to participate in the remainder of the season. Exceptions can be made for injuries and/or players dropping out. All exceptions must be approved by the league commissioner.
17. Eligibility requirements to participate in the playoffs:
 1. Players must be on the final roster.
 2. Players must have played in at least ½ of the team's regular season games.
 3. Exceptions can be made for special circumstances:
 - All exceptions must be submitted prior to the day of the scheduled game.
 - League officials will not make exceptions at game time.
 - All exceptions must be approved by the league commissioner.