

# **Smiths Falls Community Basketball** **Men's League Rules and Guidelines**

## **1. Rules and Exceptions**

1. All games will be played under FIBA rules.
2. Exceptions and clarifications to FIBA rules are as follows:
  1. Four 10-minute quarters – stopped clock.
    1. The clock will not be stopped if the point spread is greater than 20 pts – 2nd half only last period 10 minutes of game.
    2. The clock will always stop on: Time Outs, Technical Fouls, and Injuries
    3. Two shot bonus on 5th team foul. Last two minutes of game, two fouls result in double bonus situation.
    4. Three Time-Outs for the regulation game and one time out only per team if overtime.
    5. Each player is allowed five personal fouls.
    6. 1st overtime is 3 minutes; each thereafter is 4 minutes.
    7. During free throws, players may enter the free throw lane/circle on the release.
    8. Teams must start the game with at least 5 players; however, a team may finish with less. Teams with less than 5 players to start will forfeit the game. (Game can still be played under the understanding that the it's a forfeit for the lacking team)
    9. Dunking the ball during warm-up or half time will not be permitted and a technical foul will be assessed to the guilty player. The purpose of the No-Dunking Rule is to protect the backboard and rim from damage which may result in the “use of facility permit” being rescinded by the gym in question.



## 2.Game Management Notes

1. Referees may use abbreviated mechanics to keep the game moving.
2. Substitutes will be beckoned into the game by referees. Substitutes will report to scorer's table or a designated spot at half-court.
3. Taunting, profanity and "trash" talking will not be tolerated. Referees are not required to warn a player or coach before assessing a technical foul.
4. Fighting (includes pushing, kicking, etc.) is an automatic ejection and 2 game suspension. Second ejection for fighting is an automatic suspension from the league. (No refunds)
5. Technical Fouls – As per FIBA rules – 1 shot with possession returning to whomever had possession at the time of the infraction. Any player who receives 2 technical fouls during a season will be suspended for 1 game.  
Any player who receives 4 technical fouls during a season will be suspended for the remainder of the season, including play-offs (no refund).
6. Warm-up: 5 minutes
7. Half-Time: 5 minutes maximum (may be less if required to keep on schedule)
8. Zone defence will be allowed
9. A 24 second shot clock will be in effect with a 14 Second reset.
10. Clean up of tables, chairs, scoring equipment are responsibility of the team scoring the last game. Failure to put equipment away properly will result in a warning to the team. A second offense is a 2-point deduction in standings.



### 3. Captain's Responsibilities

1. Provide a completed score sheet with names and jersey numbers to the scorekeeper prior to the game.
2. Ensure that players keep score as per the "scoring schedule"
3. To provide each player with a schedule of all regular season and playoff games
4. Ensure team players are aware of SFCB Men's league rules and regulations (rules are available on our website and are also provided in print to the captain of each team)
5. Submit the master game score sheet by the end of game night to the League Administrator [smithsfallstorm@gmail.com](mailto:smithsfallstorm@gmail.com)
6. Inform all players that once a player is registered with a team, he may not play with any other team for that season.
7. Notify players of any fines or suspensions and ensure that any and all suspensions are served.
8. Encourage the spirit of fair play with your team. Players are expected to respect their opponents, referees, scorekeepers, guests and facility staff.
9. Ensure that the game is started on time

### 4. Player's Responsibilities

1. Inform your team Captain if unavailable for any games (League Contacts are posted on the website)
2. Respect the equipment, gym, and the facilities provided by our local High Schools
3. Please keep gym floor clean and remove any water bottles, garbage, etc. from your bench area and the changing rooms
4. Play fair and respect your teammates, opponents, and referees.
5. BE ON TIME (ALL GAMES WILL START AS POSTED!!! PLEASE ARRIVE BEFORE YOUR POSTED GAME TIME!!)
6. HAVE FUN!!



## 5. GENERAL

### 1. ROSTERS

1. All players must in good standing and have submitted required fees to the league. Players with outstanding registration fees will not be deemed ineligible to play. Teams that allow ineligible players to play will forfeit games played with ineligible players as well as be deducted 2 points from their total standing score.
2. Subsequent season will require new players to take part in a "draft game"
3. Players are not permitted to play on no more than one team

2. CANCELLATION OF GAME – In the event of a cancellation due to weather or other reasons, the league administrator shall send a notification email to all players and contact each team Captain. The schedule will resume with the following week's games (cancelled games will be made up at the end of the season, if possible)
3. Game default will result in a (2) point deduction from the team's total points.
4. Smoking and Alcoholic beverages are not permitted in school buildings at any time.
5. Remind parents (spectators) to supervise all children while in the gym area.
6. Players stats will not be kept on the score sheet. (except for fouls).
7. Teams are awarded 2 points for games won.

