

POLAR BEAR CLASSIC

Tournament Rules

1. All games will be played under USA Hockey and Alaska State Hockey Association rules.
2. Regular tournament play will be a 3 minute warm-up. **10U & 12U Divisions will play three 12-minute periods for all games. 14U Division will play three 14-minute periods for all games.** Third periods will not be shortened.
3. No overtimes in Round Robin or Consolation games. Ties will end in a tie.
4. No timeouts are permitted in round robin or consolation games. Each team will be permitted a single 1-minute timeout in quarter-final, semi-final and championship games only.
5. Minor penalties shall be 1.5 minutes (10U and 12U) and 2 minutes (14U), Major penalties shall be 5 minutes and Misconduct penalties shall be 10 minutes.
6. Players/Coaches receiving more than (2) Game Misconduct penalties during this tournament shall be suspended from further participation in the tournament.
7. In the 14U division, body checking will be prohibited when playing a team from a non-checking classification (i.e. Girls team or 12U team).
8. Teams must be present no later than ½ hour before game time and be prepared to start games up to 10 minutes early.
9. All players and coaches must be registered on the team's USA Hockey 1-T. All participating players (max 20) & coaches must be listed on the roster; coaches must have appropriate & current CEP's & current ASHA background screenings.
10. All round robin games will be posted as follows: (2) points for a win, (1) point for a tie, (0) points for a loss.
11. The first team listed on the game schedule will be the Home team. Home teams will wear light colored jerseys.
12. Off-Ice officials: The tournament committee and the Alaska All Stars will provide scorekeepers and timekeepers for all games. Each team will be responsible for providing a volunteer for their penalty box.
13. Ice resurfacing will be done prior to each game start time only.
14. Injured team players will be permitted at the players' bench with team jersey or jacket on and a helmet with full shield.
15. **A six-goal differential at any time during the third period will result in running time. If the six-goal lead is reduced to a five-goal lead during this time, stop time will resume.**
16. **Tournament Tie Breaker Rules.** If two or more teams have an equal number of points, their position in the standings will be determined based on the process described on pages 36 through 38 of the 2024-2025 & 2025-26 USA Hockey District and National Championship Tournament Guidebook. **A 6 goal maximum differential** is included under all conditions on goals scored for a team in any given game.

17. All quarter-final, semi-final, and championship games tied after regulation will play a single overtime period.
 - a. One 5-minute “sudden victory” overtime period will be played (5-on-5).
 - b. Teams do not switch ends; ice is not resurfaced.
 - c. If the game does not end via a goal being scored in the overtime, a “Shoot Out” will be used as follows:
 - i. Teams will alternate shooters, beginning with the visitors. Each team will be allowed five (5) shooters in the first round. The official scorekeeper will keep track of each player who has taken a turn. The team scoring the most goals in the shoot out round will be the winner. All players will be eligible for the shoot out except players who are serving a penalty/misconduct when the OT ends or have received a Game Misconduct penalty
 - ii. If after five (5) players from both teams have completed the procedure and the tie still has not been broken the shoot out rounds will become “sudden victory”. Teams will alternate shooters beginning with the visitors until at the end of a round one team has scored and the other team has missed. Shooters (including the original 5 shooters) can not repeat until each eligible player (excluding goaltenders) on the team has participated. All players will be eligible for the shoot out except players who are serving a penalty when the OT ends or have received a Game Misconduct penalty.
18. *Backup Goaltenders.* The tournament will not provide a pool of backup goaltenders. If a team’s goaltender is unable to play in a tournament game due to circumstances beyond the team’s control and the team has only one goaltender, the team should use another player from the team or lower age or tiered player from within its own association. However, a 12U goalie will not be allowed to play up into a 14U classification.
19. No game protests will be allowed. All decisions of the Tournament Committee are final.
20. In the event of unforeseen circumstances beyond the control of the Tournament Committee prevent a game from being played at the scheduled time (for example, if referees are not available as scheduled), every effort will be made to reschedule the game. If it is not possible to reschedule the game due to time, ice availability, or other constraints, the game will be recorded as a 0-0 tie for determining tournament standings.
21. Spectators who do not abide by USA Hockey’s Spectator Code of Conduct may be asked to leave the arena.
22. Teams should use the locker rooms assigned by the tournament committee for all games. Due to a shortage of locker rooms, teams will be required to remove all items from the locker rooms prior to going on the ice for games for games played at Ben Boeke Ice Arena.
23. The tournament will provide pucks to be used in warm-ups and for games.