

ANNOUNCERS SCRIPT AND DUTIES FOR MVCHA GAMES

- 1) As teams enter the ice after the Zamboni doors close, start warm up music and the three-minute warm-up time on the scoreboard.

- 2) At the conclusion of the three minutes, give the teams ten seconds or so to collect their pucks and assemble around their bench. Please make this announcement:

“The MVCHA and its member teams have adopted a Zero Tolerance Policy in accordance with USA Hockey rules for fan behavior at all games. Anyone behaving in an inappropriate manner, using obscene language or gestures, or throwing objects onto the ice will be ejected from the rink. A Team Game Representative from each team, wearing an MVCHA badge, is present to lend assistance.”

- 3) Using the roster form submitted by the teams, announce the starting lineups in the following format. The starting lineups are identified on each roster with RW, LW, etc..

“ Welcome to today’s MVCHA game between the home (school and nickname) and the visiting (school and nickname). And now, time for the game’s starting lineups. First for the visiting (school and nickname), starting on right wing, (number XX and player’s name), on left wing (number XX and player’s name), on defense (number XX and player’s name), on the other defense (number XX and player’s name), at center (number XX and player’s name), and finally in goal (number XX and player’s name).”

“For the home (school and nickname), starting on right wing, (number XX and player’s name), on left wing (number XX and player’s name), on defense (number XX and player’s name), on the other defense (number XX and player’s name), at center (number XX and player’s name), and finally in goal (number XX and player’s name).”

- 4) After starting lineups, announce, “Will everyone please rise and remove their hats for the playing of the national anthem.” Play the **National Anthem**
- 5) At the conclusion of the anthem, play music until the start of play
- 6) At each whistle stop play music. **DO NOT PLAY MUSIC IF AN INJURED PLAYER IS ON THE ICE OR IF THE COACH HAS CALLED A TIMEOUT.**
- 7) Announce goals and assists as follows. You can do it at anytime as soon as possible after the goal is scored.

“ (School and nickname) goal scored by number XX, John Doe, assists to number XX, Joe Smith and number XX, Tom Jones. Time of the goal, XX:XX. (time comes right off the scoreclock). Doe from Smith and Jones.”

8) Penalties are announced as follows:

“(School and nickname) penalty to number XX, John Doe, XX (two, five, etc.) minutes for XX (hooking, etc.). Time of the penalty, XX:XX. (time comes right off the scoreclock). Doe for XX.

9) When the period gets down to a minute left in play, announce:

“Last minute of play in the period.”

10) Announce the winner of the 50/50 raffle drawing during the third period. Just have the winner come around to the scorer’s area to claim their money.