

1.0 Rule 1 - Purpose

- 1.1 The Rules and Regulations shall govern the day to day operations of the League.
- 1.2 These Rules and Regulations shall apply equally to all Divisions and categories except where so noted.
- 1.3 The League, on authority of the District Five Minor Hockey Association, shall have jurisdiction to govern and administer all levels, Divisions and Categories of minor hockey within the area comprising District Five in accordance with the Constitution, Bylaws and Regulations of District Five, HNB, NBMHC and the respective governing bodies. This jurisdiction excludes District Five Minor Hockey Association teams, i.e. Developmental Hockey, Central Midget and NBJL Teams. SNB'S Constitution shall not be in conflict with the Constitutions and Operating Manuals of the following: Hockey Canada, Hockey New Brunswick, or District 5 Minor Hockey. Any amendment or change to (1) Hockey Canada's Constitution, By-Laws, Regulations or Playing Rules (2) the Constitution of Hockey New Brunswick (3) the Operations Manual of the New Brunswick Minor Hockey Council (3) the Constitution or Operations Manual of District 5 Minor Hockey – shall automatically amend or change the Constitution and Operations Manual of the Southern New Brunswick Minor Hockey League.

2.0 Rule 2 - Registration and Fees

- 2.1 Association/Community Clubs and their teams must be in good standing in accordance with HNB policy. Any Association/Club shall not be permitted to enter teams in the League where any charges from a previous year are still outstanding until all such outstanding charges are paid in full.
- 2.2 Registration fees for teams participating in each Division shall be those as approved by the League in accordance with budget requirements.
- 2.3 Each Community Club must indicate to the League the number of teams and where they will be placed. This must be done in a timely manner to allow creation of League game schedules.
- 2.4 The registration fee shall be due and payable to the League Director of Finance. Any Club that has not paid their registrations fees, risk their teams not being allowed to play any League scheduled games.
- 2.5 A team registration fee or any portion thereof may be refunded only at the discretion of the League Board of Directors.

2.0

Rule 2 - Registration and Fees, Continued

- 2.6 Any team that has not paid their registration fees by November 15th will be suspended from the League and subject to re-application
- 2.7 All Community Clubs within the League shall register its approved teams on the prescribed HNB Player Roster Form.
 - 2.7.1 Each Association/Community Club Representative must submit all HCR Electronic team rosters to the league no later than one week once approved by the District Director
 - 2.7.2 The League Administrative Assistant will compile a Division Contact List, which shall be distributed to the SNBMHL Board and Division Teams and to Community Clubs.
- 2.8 Once submitted to the League, all roster changes must be approved by District Director. Failure to register changes to a team will result in suspension of the team from scheduled play until the change is submitted. January 10th is the last day to roster a development player or competitive player. February 10th is the last day to roster a player (to a recreation team).
- 2.9 A condition of membership is that all League members agree to abide by, and comply with, all League, NBHMC, HNB, and HOCKEY CANADA articles, bylaws, rules, regulations and decisions.
- 2.10 It is the responsibility of the Member Clubs/Registered Teams to ensure that all of their teams understand and conform to the League Constitution, Bylaws, Rules and Regulations.
- 2.11 Membership of an Association/Community Club does not preclude the suspension from the League of an Association/Community Club or team for flagrant violation of the League Constitution.
- 2.12 Any suspension will be automatic and immediate.
- 2.13 Associations/Community Clubs will be responsible for the local administration of their respective hockey teams, which includes registration of players, provision of coaches, managers, referees, administration and governance of affiliation and the solution of local problems.
- 2.14 Associations/Community Clubs are responsible for ensuring that hockey players participate at levels commensurate with their abilities and shall be expected to extend full cooperation and support in this endeavour.

3.0 Rule 3 – Division Structure

- 3.1 Each of the League Divisions shall be under the supervision and control of the SNBMHL Board of Directors.

4.0 Rule 4 - League Teams

- 4.1 Each Association/Community may be required to provide the number of players that are registered within a Division if requested by the league. Registration numbers will be used to initially categorize the Association/Club teams according to NBMHC Provincial Guidelines. These numbers are exclusive of players registered on Development Hockey, Central Midget and NBJL teams.
- 4.2 Teams may request to be classified into a higher category for the Qualification Round. Under no circumstances, will the League place a team lower than the category assigned by the MHC Provincial Playoff Guidelines without the express written permission of the Community Club affected.
- 4.3 Should a Community Club feel that they have a strong division, they may request to place more teams in the higher categories if they feel the move is so warranted. All Community Club teams must abide by the decision of the League Board of Directors with respect to the final categorization as a result of the Qualification Round as long as the individual Community Clubs Provincial qualifications are not jeopardized.
- 4.4 Should a Community Club feel that they do not have a strong division, they may request to register their teams in a lower category. Should a Community Club wish to register a team in a category lower than that identified by the MHC Provincial Playoff Guidelines, they must do so, in writing and acknowledging the fact that it may preclude any of their teams, in that division, from participating in Provincial Playoffs.
- 4.5 All teams are encouraged to participate in pre-season qualifications by playing other teams of similar calibre in exhibition games.
- 4.6 The number of players per team shall be in accordance with NBMHC Rules and Regulations. (15.2b). A competitive team shall be composed of a minimum of 12 players, 1 of whom must be a goaltender. A 'C' team shall be composed of a minimum of 8 rostered players, 1 of whom must be a goaltender. *6.7.14 HNB AGM. A team needs 6 players to participate in a game.*

- 4.7 Players registered with League teams shall not register or play with any other hockey Association/Community Club, club, or League except as identified within the HNB Constitution.
- 4.8 In the situation where a Community Club/Association has more than one team registered in a category, all teams must be balanced with respect to calibre.

5.0 Rule 5 - Player Eligibility

- 5.1 All players must be rostered on an official HNB Player Roster Form.
- 5.2 Under no circumstances will an Association/Community Club knowingly allow any player, registered or associated with a higher category team, play on a lower category League team.
- 5.3 The foregoing notwithstanding, all areas have the right to appeal to the League Board of Directors. An appeal concerning the movement of a player into the League shall be made in writing to the Board of Directors. The player will remain ineligible to play in the league until his appeal is resolved by the Board.
- 5.4 HNB affiliation rules shall apply to all league and playoff games (section 19 NBMHC Operations Manual).
https://www.hnb.ca/images/NBMHC_OPERATIONS_MANUAL_1819_ENG.pdf

Any player playing as an affiliate must have AP annotated to his name on the Game Report.

- 5.5 All players playing in DOC & Crossover championships must have played 50% of the total number of games played by the team in which the player was eligible to play, in that league's regular season. If a player is not able to play hockey due to a medical problem and has a certificate signed by a primary healthcare provider, the game he has missed will not count towards the 50% game allotment that applies before the player can play in any league playoff games. The doctor must specify the dates that the player is to miss. The player must play at least 50% of the remaining regular league games.

- 5.6 Any game played by a team using ineligible players shall be forfeit with a score of 5 - 0 in favour of the other team regardless of the circumstances. The volunteers risk suspension.

6.0 Rule – Schedules

- 6.1 Each team within the League must provide a minimum of one hour, (60 minutes), of ice time for scheduling purposes. Community Clubs/Associations are requested to provide (1) ice time for each one (1) team for scheduling purposes only, at the beginning of the season. Extra ice times would help to ensure a more complete schedule is issued. The League shall not schedule any team to use another Community Club/Associations ice time without the express permission of the Community Club/Association concerned.
- 6.2 Community Clubs/Associations shall provide the League with a list of unavailable ice time, (Exceptions List), prior to the commencement of the season. This list shall include all scheduled and anticipated loses of regular ice times due to outside activities as well as Community Club/Association activities such as tournaments etc.
- 6.3 League schedules shall be so arranged as to ensure that, where possible, each team plays each other team in its Division category an equal number of games at home and away. All scheduling shall be subject to the respective Community Club/Association's Exception List.
- 6.4 Checking teams will not compete against non-checking teams. Competitive teams will not compete against Competitive C teams.
- 6.5a The Regular Season schedule shall be a balanced schedule that will see all teams competing in their own category. Teams may play against other teams in different categories during the Regular season to provide a balanced schedule. This will be decided by the SNBMHL board on a year-to-year basis. The League may allow interacting games with AA & A before the splits for the purpose of regular season team placement.
- 6.5b Female teams may be against other teams in different categories and/or age groups during the regular season to provide a balanced schedule. This will be decided by the SNBMHL board on a year-to-year basis.
- 6.6 Revisions to the schedule for any League game must be submitted to and approved by the VP of SNBMHL.

All SNBMHL games will be played when scheduled. Teams failing to play a league-scheduled game, without permission from the league, will be automatically suspended from playing Provincial Championship games (rule 14.5 HNB OPS MANUAL), cross over and Day of Champions

games. In such cases, a score of 5-0 and 2 points will be awarded to non-offending team. Only after reviewing the situation to determine if there were any extreme and/or extenuating factors, can the decision be overturned.

Teams should provide 1 week notice of cancellation for a Tournament and 4 hours notice for cancellation for weather.

Teams are expected to fulfill their league commitment by participating in any crossover game or DOC game that they have qualified for, failure to do so will result in suspension, and the team will not be permitted to play in any provincial championship games.

A team may only register for a tournament on DOC weekend once it has been confirmed they have not qualified for any cross over game.

Associations are responsible to ensure that teams meet their team obligations to the league. Failure to comply may result in a league fine of no more than \$100.00, any costs that the other association may incur and possible suspension for up to one (1) year for team and /or team officials involved, as determined by the League Board of Directors.

Teams cannot refuse to play a game:

- Due to a shortage of team volunteers.
- A conflicting practice has previously been arranged.
- A team function has been planned.
- A conflicting exhibition game has previously been arranged.
- That will give us too many games within a close period.
- The game means nothing to us.

Teams cannot refuse to play a game if they can ice 5 skaters and 1 goaltender (including affiliates). Responsibility of the make-up game will rest with the team that requested the postponement.

- 6.7 All schedules will be posted on the League web site, when possible, as well as being provided to each Community Club in hard copy. The website copy of the schedule is to be considered as the final copy. Corrections, errors or omissions are to be forwarded to snbmhlscores@gmail.com as soon as possible.

7.0 Rule 7 – Game Reports

- 7.1 The League will provide each team with one (1) book of game reports, prior to the commencement of the season. Game reports are to be used for

scheduled League games only. Additional game reports may be purchased separately from the League.

- 7.2 Both the home and away team will be responsible to submit game reports to SNBMHL for all scheduled games within 24 hours.
- 7.3 All Game reports are to be fully completed in accordance with the Game Report Guidelines contained in the League Operations Manual, including the game number.
- 7.4 The proper completion of the Game Report is the responsibility of the Referee. All game reports containing suspensions must include an Incident Report. For Clubs that repeatedly do not submit their Game Reports or Incident Reports to the League, Failure to comply may result in a fine of no more than \$100.00 and possible suspension for team and /or team officials involved, as determined by the League Board of Directors. A one-time warning will be sent via e-mail to the associations game contact prior to any fine imposed.

Clubs also are responsible for chasing down game sheets within their own association.

- 7.5 Team Managers are to ensure that their section of the Game Reports is accurate and properly completed.

8.0 Rule 8 – Playoffs

- 8.1 All League Playoffs will be conducted in accordance with the SNBMHL Playoff Guidelines, as outlined herein.
- 8.2 Teams proceeding to Day of Champions Crossovers shall be the determined by their standings in the regular season. For the purposes of Crossovers, the teams will be seeded as follows:
 - First (1) place team vs. Fourth (4) place team, and
 - Second (2) place team vs. Third (3) place team.
- 8.3 The Board of Directors of the League shall annually determine the Crossover format taking into account the availability of ice, number of teams, costs of Crossovers and other conditions.
- 8.4 Should two or more teams be tied in total points at the end of the regular season, the Hockey Canada tie breaking criteria will apply.
- 8.5 SNBMHL Board of Directors or designate are responsible for **all** activities related to Playoffs and the Day of Champions. This includes confirmation of:
 - Team Rosters

- Ice time
- Game Reports
- Coaches briefing

- 8.6 The League President or delegate will conduct a pre-game briefing for all Coaches at the Day of Champions.
- 8.7 The home team shall wear white or light coloured jerseys. Should that be a conflict with the visiting team colours, the home team shall change to a dark coloured jersey.
- 8.8 During the Day of Champions weekend, all teams are to be ready to play 30 minutes prior to their scheduled time in order to maximize the use of ice time.
- 8.9 All post season games will be afforded *at least* 75 minutes (1 hour and 15 minutes). The additional 15 minutes is used to accommodate a three-minute warm up as well as the possibility of overtime play. The three-minute warm-up is to be started on the official clock as soon as the ice surface gates are closed. The time clock is to be used for all three minute warm ups.
- 8.10 All playoff games are to indicate the home and away teams. Home teams may not necessarily be playing in their Community Club arenas. Special attention is to be paid to Team colours in order that there are no conflicts. If there is a conflict in team colours, the Home team must change.
- 8.11 All post season Crossover Games will consist of:
- **Three (3)** - 12 min stop time periods
 - Subject to one (**1**) ten (10) minute, straight time, sudden death period, 4 on 4
 - If no winner, shoot-out. Best of 3 shooters. The home team will decide which team will shoot first. If no winner then best of 3 again, etc.
 - No requirement to list players. However, all players must go before repeating a player. If a player is serving a penalty at the conclusion of the overtime period, that player will only be permitted to participate as the last shooter for their team after all other team members have participated in the shootout.
 - All minor penalties will be two minutes. If during the overtime period, a penalty is assessed which amounts to a time penalty (coincidental penalties or 10 min misconducts do not count), the clock will run stop time for the duration of the time penalty. Once the penalty expires, the clock will revert to straight time.
 - All teams will be entitled to 1 - 30 second timeout per game. Should the timeout occur in overtime, the game clock will stop.
 - Community clubs that provide game ice time for playoff cross over games must provide and pay for on-ice and off-ice officials for those ice times.

- For all crossover games, the home team will provide game sheets to the Home teams.
- 8.12 For single and deciding games during the Day of Champions (DOC.), if at the end of regulation time, the score of a game is tied, the following shall take place: The teams will play ten (10) minute, stop time, sudden death periods (4 on 4) until a winner is determined.
- Any overtime shall be considered part of the game and all unexpired penalties shall remain in force.
 - **The home team for the DOC Championship game is the team that placed highest during the regular season.**
- 8.13 A five (5) goal "Mercy Rule" will be in effect for all post season games only. If a five (5)-point goal difference exists at the end of the second period, or anytime during the third period, the game will go into straight time. After this rule has been evoked, the clock shall not revert back to stop time regardless of score.
- 8.14 The VP of SNBMHL is to ensure that they he/she is in possession of the team rosters and coach's contact lists. Any problems or questions concerning player eligibility shall be handled through the VP of SNBMHL.
- 8.15 The one referee, two linesmen system as a minimum shall be used for all for all post season games. The Referee and linesmen shall be at least one age level above the team that they are officiating and have the required accreditation for the level and age group that they are officiating.
- 8.16 Should a game have to be cancelled; it must be rescheduled as soon as possible. The SNBMHL VP will have the final decision on any games that have to be re-scheduled.

9.0 Rule 9 - Playing Rules

- 9.1 With the exception of those rules and regulations specifically mentioned hereinafter, the, HC, HNB and NBHMC Rules and Regulations apply.
- 9.2 In all games, every participant shall play a regular shift on his team. The SNBMHL Board of Directors will not interfere with coaching strategy but will not tolerate players sitting on the bench and not being given an opportunity to develop.
- 9.3 The Association/Community Club Coordinator will take note of violations of the above rule and will discuss the same with the appropriate Coach and

staff. If the situation cannot be resolved, it is to be brought before the respective Association/Community Club for action. If an agreeable solution is not reached at this level, the matter is to be referred through the Board of Directors who will proceed in accordance with Bylaw 1.

- 9.4 All League games shall be three 12-minute stop time periods except as stated in Rule 9.7. Should this not be possible, an alternate arrangement must be mutually agreed to by both coaches prior to the commencement of the game. This agreement must be noted on the game sheet. Protests will not be considered if such agreement is reached. League game warm-ups shall be 3 minutes
- 9.5 Players are not permitted on the ice surface until such time as the ice cleaning equipment and arena attendant are off the ice and the boards are properly secured. The players are to remain in the dressing room until such time as they are authorized to proceed by one of the team officials.
- 9.6 If a team causes a delay in the start of a game, the game clock will be started, and the offending team will be assessed a delay-of-game penalty.
- 9.7 All games end at their allocated time. With the exception of playoff games, the game clock shall commence straight time when the remaining allocated ice time is the same as the remaining game time.
- 9.8 Provision of a Game sheet is the responsibility of the home team and must be properly filled out, signed and ready before game time. The Visiting team will complete the game sheet prior to its being filled out by the home team Coach.
- 9.9 Hockey players are not to remove any equipment, (i.e. helmets), outside of the dressing room.
- 9.10 In a game where a team appears on the ice not properly equipped, the referee shall not start the game until their concerns have been properly addressed and the problems corrected. Referee(s) is/are to make detailed report on ill-equipped team(s) and the person responsible will be dealt with by the Club Division Coordinator.
- 9.11 Any decision rendered by referees during a game will be final and they will not engage in any discussions with team members other than to answer a direct question from a Captain or an Alternate.
- 9.12 Time outs are not permitted during regular season SNBMHL games or exhibition games.
- 9.13 If at any time during a SNBMHL league and or playoff game a member of the bench staff attends to an injured player on the ice, the injured player and a member of the bench staff or parent/guardian must exit the playing area to their dressing room for a period of 12 minutes playing time or until

the game expires whichever occurs first. The player is not permitted back to the bench before this time expires. If player returns to bench or ice before the time expires, he/she will be deemed an ineligible player. This rule does not apply if a coach attends to a goalie on a team that only has 1 goalie in attendance.

As per Respect In Sport, two people should be in dressing room with injured player.

10.0 Rule 10 – Discipline

- 10.1 All discipline shall be administered in accordance with the current MHC Minimum Discipline Standards and Guidelines by a representative designated by HNB.
- 10.2 Appeals are to be dealt with under the HNB/NBMHC appeals procedures.
- 10.3 Players and team officials must abide by suspensions. In all cases, it is the responsibility of the team officials to bring suspensions to the attention of the appropriate Association/Community Club Coordinator, who will advise the League Division Coordinator, within 48 hours of the game in which the suspension was incurred.
- 10.4 Associations **where at all possible** will not schedule any on ice officials whom have any direct association with the players on the ice. (*Example: son, daughter, sister or brother.*)

11.0 Rule 11 - Suspensions

- 11.1 All suspensions shall be served consecutively and not concurrently. That is, any player or team official serving more than one suspension will serve the sum of the suspensions, with any game or time period counting for only one suspension. The game or games are the next League, playoff, or sanctioned tournament game or games whether they occur during or after the time suspension. Sanctioned exhibition games scheduled prior to the infraction count toward suspensions, (proof must be provided).
- 11.2 In all cases of suspensions, the player or team official under suspension must be included on the game sheet for each game of the suspension; an annotation is to be placed by the name indicating the suspension being served.

- 11.3 While under suspension, a player or team official may participate in practices but may not participate in any game including exhibition, tournament or League games.
- 11.4 Suspended team officials shall not be permitted in or around the player's bench or dressing room one hour prior to or after a game. (section 3, 100B Hockey Canada)
- 11.5 In the event that a club official fails to report an infraction within 48 hours and file a copy of the game sheet and referee's report on request, than he shall be dealt with by the District Director.
- 11.6 If a player is suspended while affiliating with a higher category team, he must serve that suspension with the higher category team. (refer to HNB OPS MANUAL 19.8)

12.0 Rule 12 - Protests, Appeals, Defaults

- 12.1 District Five Minor Hockey Association/Community Clubs only may appeal suspensions under HNB/NBHMC appeal procedures as outlined in the NBHMC Constitution, Bylaws and Regulations.
- 12.2 The League Executive Committee shall have the power to hear and rule on all protests and defaults from any area Association/Community Clubs, teams or individuals in the League.
- 12.3 Game protests must be indicated on a Game sheet prior to the commencement of the game and forwarded to the respective Association/Community Club Coordinator and the VP within forty-eight hours after the game or incident, which is the subject of the protest. The Association / Community Club Division Coordinator must advise their Club Representative or designate. Protests may only be made in regard to interpretations of Rules, By-Laws, Regulations, Rules of competition and Constitution matters, not in regard to the decision of a referee or linesman.
- 12.4 Upon receipt of an official protest, the VP shall inform the President of the League who may arrange a hearing at which time all those concerned shall be given an opportunity to present their evidence and shall be advised of the decision.
- 12.5 Further appeals must be made to the HNB.

13.0 Rule 13 - Team Colors

- 13.1 Where team colours are similar and may cause confusion in a game, the Home team coach/manager shall be responsible for changing the sweaters of the Home team.

SNBMHL Game Rescheduling Process

All requests for games to be rescheduled are to be approved by the SNBMHL VP prior to alternate arrangement being made by either team. This applies only to situations not dependent on weather and or road conditions.

All requests must be made through the association coordinator designated to manage reschedules. All teams must forward their exception list to their ice schedulers prior to the league schedule being made. This list should include any confirmed or possible tournaments, and team functions. Requests that are denied will be sent to association coordinator who will notify their coach.

Games will not be rescheduled for:

- Due to a shortage of team volunteers.
- A conflicting practice has previously been arranged.
- A team function has been planned.
- A conflicting exhibition game has previously been arranged.
- That will give us too many games within a close period.
- The game means nothing to us.

PROCEDURE FOR WEATHER

Only visiting team can request reschedule, Please allow approximately 4 hours notice

1. Visiting team coach requesting rescheduling of game notifies association coordinator who then notifies VP of SNBMHL with the teams involved, game number and location.
2. Visiting team coach requesting rescheduling of game contacts opposing team coach to cancel game and to start process of having game rescheduled.
3. Once the home team provides a new time and date, the coach of team cancelling then notifies their association coordinator with new time and date.
4. Association coordinator of team that cancelled notifies VP once new date and time have been arranged. Website will then be updated

PROCEDURE FOR TOURNAMENTS

Please allow 1 week minimum notice

1. Coach of team requesting rescheduling of game notifies association coordinator who then sends a request to reschedule to the VP of SNBMHL with the teams involved, game number and location.
2. Once approved coach of team requesting rescheduling of game contacts opposing team coach to cancel game and to start process of having game rescheduled.
3. Once the home team provides a new time and date, the coach of team cancelling then notifies their association coordinator with new time and date.
4. Association coordinator of team that cancelled notifies VP once new date and time have been arranged. Website will then be updated

Please refer to rules 6.6 and 6.7 of the SNBMHL operations manual for further information.

SNBMHL TEAM MEMBERSHIP APPLICATION



www.snbmhl.com or <http://www.snbmhl.ca>
info@snbmhl.com or info@snbmhl.ca

20.....SEASON – SAISON.....20

Community Club/Association: _____

DIVISION: _____ **CATEGORY:** _____

Team Name: _____

Coach Name: _____ **Phone:** _____

Coach Email: _____

Asst. Coach Name: _____ **Phone:** _____

Asst. Coach Email: _____

Manager Name: _____ **Phone:** _____

Manager email: _____

We hereby agree to abide by the Constitution, By-Laws and Regulations of Hockey Canada, Hockey New Brunswick, District Five Minor Hockey Association and the Southern New Brunswick Minor Hockey League and to respect and enforce the decisions of its Board of Directors. Our team and Community Club/Association is in good standing.

Date: _____ 20_____ **Signature:** _____
Coach

Signature: _____
Manager

LEAGUE APPROVAL

Date: _____ 20_____ **Signature:** _____

Instructions: This form is to be completed by each team individually and forwarded to the Community Club VP. These forms are then to be submitted to the SNBMHL no later than Oct 15 for approval. A copy of the approved form will be returned to the Community Club/Association.