## 2022 POLAR BEAR CLASSIC



Dempsey Anderson & Ben Boeke Ice Arenas

Anchorage, Alaska January 14-17, 2022

10U SQUIRT Minor/Major



12U PEE WEE Minor/Major



14U BANTAM TIER II

The Alaska All Stars are proud to once again offer the Polar Bear Classic, Alaska's premier youth hockey tournament for the 10U Squirt, 12U Pee Wee & 14U Bantam Tier II Divisions. Scheduled as a prelude to your state tournament, we offer a minimum of 4 games in each division, with some teams playing 5 and 6 games throughout the tournament weekend.

Final schedules will be structured based on those teams that register for the tournament (i.e. minor and major), with each division structured on an even number of teams. This tournament fills up every year and unfortunately some teams have to be turned away so please do not delay in getting your application and payment submitted.

Tournament Fee is \$1,500 for 10U and 12U. \$1,600 for 14U.

Applications are being accepted now through October 15th, and teams will be notified of participation on or before November 15th.

For additional information, please contact Justin Marcum, akallstar\_ice@hotmail.com

We look forward to hosting your team and providing a full weekend of great hockey in a fun tournament atmosphere.

WWW.ALASKAALLSTARS.ORG

## **2022 Polar Bear Classic**

January 14-17, 2022 **Team Application** 

Circle your division

<b>10</b> l	J S	QU	IRT	
Maj	jor	or	Min	101



TEAM NAME	DATE
COACH	CELL PHONE
MANAGER	CELL PHONE
Team Mailing Address	
City	Zip
Coach Email	
Manager Email	
I,, have the authority to Bear Classic. I understand that the entry fee is non-refunda available and desiring to take your place in the tournament. be followed for all games.	able unless an appropriate team is
Signed	Date
Tournament Cos	st:



\$1,500.00 10U & 12U \$1,600.00 14U



Application & Full Tournament Fee required by October 15, 2021 Teams notified of selection by November 15, 2021

## **Return with payment to:**

Alaska All Star Hockey Association P.O. Box 241805 Anchorage, Alaska 99524