

55. Any player who throws a stick, helmet or any piece of equipment or breaks a stick on the rink or over the boards in a dangerous manner will be issued a gross misconduct and suspended according to rink guidelines.
56. Fighting is absolutely forbidden before, during and after a game. Players involved will be given a game misconduct and will be suspended according to league rules. One punch can constitute a fight.
57. If there is an altercation, all players on the playing surface must go to a neutral area away from the altercation or each player will be assessed 5 minute misconduct. Any additional players joining an altercation will be also be suspended according to league policy. There is no such thing as "PEACEMAKER" 3rd Man in.
58. A single player clearing a bench or penalty box will result in forfeiture of the game and suspension of the player for a full season if he does not become involved in an altercation and an indefinite suspension for the player if he does become involved in an altercation.
59. Any team who clears a bench or penalty box during an altercation will result in suspension of each player who jumped the bench for a full season to indefinite suspension, depending on whether they got involved in an altercation AND suspension of the team from the league for 2 games to season without an refund of league fees. The team and its members may also be restricted from participation during future registrations.
60. Any team brawl, extension of the fighting, within the building or parking lot or outside the rink will result in suspension of the team from the league without a refund of any league fees.
61. Illegal player is defined in 4 ways and the suspension for each is listed.
- A valid roster player who is not listed on a scoresheet as an eligible player for that game.
Suspension: Game is a forfeit.
 - A valid roster player who participates in a game without having submitted registration form.
Suspension: Game is a forfeit, Captain and player are suspended for five games each.
 - A valid roster player who participates in a game without having obtained a Photo ID card.
Suspension: Game is a forfeit, Captain and player are suspended for five games each.
 - A player not listed on team's master roster participates in league play.
Suspension: Game is a forfeit, team is ejected from league play for balance of the season with no refund of money, and the player is suspended indefinitely.
62. If a player is thrown out of a game, the player or captain are responsible for asking the manager on duty if the player is being written up for suspension.
63. All players written up for suspension are prohibited from any league play until their hearing the following Monday.
64. All suspensions are discussed on Monday evenings. No discussions are to be made with the referee prior to that time. It is the captain's responsibility to check on whether a player has been written up for suspension and to come to the ruling on Monday evening to plea your player's case.
65. Any player who is suspended is prohibited from all dekhockey and roller hockey league participation until all games are served for the team on which the player was suspended.
66. Complaints on referees, employees or policies are to be discussed on Monday with the Rules Committee.
67. Following game suspensions can be expected, however, the management reserves the right to alter them due to the severity and surrounding conditions.

Major Rough (physical contact with player's head)	3-5 Games
Unsportsmanlike Conduct	3-7 Games
Gross Misconduct	7 Games-Indefinite
Fight Aggressor	7-12 Games
Fight Other	5-10 Games
3rd Man In	3 Games-Indefinite
Verbal Abuse	3 Games-Indefinite
Physical Abuse	Indefinite
Intent to Injure	Season-Indefinite
Player Jump Bench	Season
Player Jump Bench/Fight	Indefinite
Team Jump Bench	2 Games-Season for Team Season for Players