MHS Futsal League Rules

Futsal Games - Modifications and Rules (Abbreviated)

<u>Substitutions:</u> No Limit, "Flying substitution" (all players but the goalkeeper enter and leave as they please; goalkeeper substitutions can only be made when the ball is out of play and with a referee's consent)

<u>Duration of the game</u>: Two equal periods of 24 minutes; running clock ball while ball is out of play. Referee may stop play if needed for injury requiring additional examination and add time to clock. Time can be prolonged other than above only to take a penalty kick. Half-time: Maximum of 3 minutes

<u>Time-outs</u>: 1 per team per half, 1 minute in time; none in extra time; running clock

<u>Start of play procedure</u>: Coin toss followed by kickoff; opposing team waits outside center circle; ball deemed in play once it has traveled the distance of its own circumference; kicker shall not touch ball before someone else touches it. Kick off is INDIRECT.

Ball in and out of play: Ball out of play when it has wholly crossed the goal line or touchline; when the game has been stopped by a referee; when the ball hits the ceiling (restart: dropped ball beneath that point). Lines: Touchlines and goal lines are considered inside the playing area.

<u>Method of scoring</u>: When the whole of the ball has passed over the goal line, between the goal posts and under the crossbar (except by illegal means).

Fouls and misconduct: direct free kick awarded when a player intentionally commits any of the following 11 offenses (penalty kick awarded when infringement takes place in penalty area, these fouls accumulate): kicking or attempting to kick an opponent; tripping an opponent; jumping at an opponent; charging an opponent in a violent or dangerous manner; charging an opponent from behind; striking, attempting to strike, or spitting at an opponent; holding an opponent; pushing an opponent; charging an opponent with shoulder (i.e., shoulder charge); sliding at an opponent (i.e., sliding tackle); handling the ball (except goalkeeper)

Indirect free kick awarded when any of the following 8 offenses is committed (kick taken from the 6-meter line when infringement takes place in penalty area): dangerous play (e.g. attempting to kick ball held by goalkeeper); obstruction charging the goalkeeper in the penalty area (i.e., goalkeeper charge); goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player); goalkeeper picks up or touches with his hands a back pass (with feet). Not applied in MHS; goalkeeper picks up or touches with his hands a kick-in from a teammate; goalkeeper controls the ball with any part of his body for more than 4 seconds; goalkeeper touches with any part of his body a back pass that has been played back to him before the ball has (1) crossed the halfway-line or (2) been touched by an opponent (not applied to MHS league)

<u>Players shall be cautioned</u> (i.e., shown yellow card) when: a substituting player enters the pitch from an incorrect position or before the player s/he is substituting has entirely left the pitch; he persistently infringes the Laws of the Game; s/he shows dissent with any decision of the referee; s/he is guilty of mean-spirited conduct. These 4 yellow-card offenses are punishable by an indirect free kick taken from the point of infringement (or from the 6-meterline when the infringement takes place in penalty area).

<u>Players shall be sent off</u> (i.e., shown the red card) for: (a) serious foul play (b) violent conduct (c) foul or abusive language (d) second instance of

cautionable offense (i.e., second yellow card) (e) intentionally impeding a clear goal opportunity (e.g. through a "professional foul") (f) intentionally impeding a clear goal opportunity in the penalty area by handling the ball Direct free kicks (or penalty kicks) accompany the expulsion for (a), (b), (e) and (f); indirect free kicks, for (c) and (d) (from the 6-meter line when the infringement takes place in the penalty area).

Rules of Expulsion: The player sent off is out for the rest of the game and is not even permitted to sit on the reserves' bench. This may include suspension. The team of the player sent off can substitute for that player after 2 minutes of playing time or after the opposing team scores -- whichever comes first. The 2-minute punishment shall be checked by the timekeeper. The substitute cannot come on until the ball is out of play and he has a referee's consent.

<u>Free Kick Types</u>: Direct free kicks and indirect free kicks Wall: At least 5 meters away until the ball is in play (traveled the distance of its own circumference) Kick must be taken in 4 seconds and kicker cannot touch the ball again until it has been touched by another player

Accumulated Fouls: Accumulated fouls refer only to all the fouls punishable by a Direct free Kick. Once a team has accumulated 5 fouls during a half (those accumulated in the second half continue to accumulate into extra time), from the 6th foul: that team shall not be allowed a defensive wall; all free kicks shall be direct (no indirect free kicks); infringements committed within 12 meters of the goal line shall be punished with a direct free kick from the point of infringement; infringements committed from 12 meters or further from the goal line shall be punished with a direct free kick from the Second Penalty Spot Procedure: Until the ball is kicked into play, all players other than the goalkeeper and kicker shall remain behind an imaginary line that is in line with the ball and parallel to the goal line. The goalkeeper shall remain in his penalty area at least 5 m away from the ball. The kicker must aim at the goal, with the intention of scoring. No other player may touch the ball until it has been touched by the pitch, goal post or crossbar, or has left the pitch. If the infringement took place in penalty area (and does not merit a penalty kick), the free kick is to be taken from the 6-m-line on the spot nearest to where the infringement occurred.

Penalty Kick: To be taken from the penalty mark on the mid-point of the 6-m-line. The kicker is to aim at goal, with the intention of scoring. All players must be out of the penalty area and opposing players must also be at least 5 m from the penalty spot. The kicker shall not play the ball a second time until it has been touched by another player.

<u>Kick-in</u>: In place of the throw-in. The ball is placed on the touch line and must be still before kicking, must take within 4 seconds, and kicker can only touch once and one foot must remain out of bounds or at least touching the touch line; Incorrect kick-in is given to the opposing team. Opposing players must be at least 5 m away from kick-in. Kick-ins are indirect.

<u>Goal Clearance:</u> To be taken in place of goal kick. From inside the penalty area, the goalkeeper throws the ball into play. The ball is not in play until it has passed outside of the penalty area, if not it shall be taken over. Ball must touch the floor or a player before crossing the midfield line. Keeper has four seconds to get the ball into play.

<u>Corner Kick</u>: Ball placed on the corner (no corner-kick arc). Must be taken within 4 seconds or an indirect free kick is awarded to the opposing team from the corner mark. The kicker cannot play the ball a second time. Players on opposing team must be at least 2 yards away from point of the corner kick. A goal can be scored directly from a corner kick.

Additional Rules Goalkeepers: infringement subject to indirect free kick rules. When in the defensive half of the field and while controlling the ball with his or her feet, the goalkeeper must play the ball or show intent to attack within four seconds. When the goalkeeper is playing the ball in the goalkeepers own penalty area whether played by foot or hand, the ball must touch a player in the defensive half of the field or touch the floor on the defensive half of the field before crossing midfield line. If the goalkeeper has possession in the goalkeepers attacking half of the field (dynamic play), there is no 4 second possession rule. A player is only allowed to play goalkeeper in one half of play. Drop kicks are not allowable and will be considered a foul.

Other: MHS may modify any or all of this program without further notice because of unforeseen circumstances.