Charlotte County 60+ Softball League

Governed by the USA Softball of Florida 2024 Official Rule Book with these modifications:

Rule 1. The Board may modify these Rules at any time for the betterment of the League.

Rule 2. Teams will/may be selected by a Managers Draft with Board assistance.

Rule 3. The Board will assign the Managers a draft position commensurate with their abilities.

Rule 4. No player will be guaranteed a specific Team or Manager or player assignment. All players MUST sign a League Application before stepping on the fields including Batting Practice.

Rule 4. Any player reaching age 59 may play in that calendar year. Players who turn 60 within 1 year of (start or end) date of season.

Rule 5. Game duration is 1 hour or 7 innings. Games tied after 7 will use the Tie Breaker Rule. The last batter from the previous inning is placed on 2nd base. No Tie Game may exceed 9 innings.

Rule 6. Run Rule: maximum of 5 runs per innings 1 thru 6, 7th inning is open to scoring as many as you can. Run Rule: 15 after 5 or 12 after 6 – Game over.

Rule 7. All players must bat! Each batter begins with a 1-1 count. No Courtesy Foul. In the first 5 innings the batter has the option to walk unless the 5th run of the inning is on 3rd base (bases loaded) or there are two strikes on the batter. Batting out of order may be addressed by the Umpire, Scorekeeper or any player. If at bat, the correct player is installed & assumes the count. If on base, the batting order resumes with batter following the offender in the order. This may result in players missing their place in the order.

Rule 8. No batter may be thrown out at 1st. if the throw is generated from the outfield. Silver Alert!

Rule 9. Courtesy Runners are allowed. A C R can run only once per inning, but there is no limit to the number of innings. If C R is on base when his at bat comes up, he is OUT.

Rule 10. Runners MUST peel off or get out of the way of a throw when going into 2nd or 3rd base. Runners MAY, after notifying the Umpire, step off the corner bases to protect from line drives. Runners MUST retouch their bases before advancing. Runners MUST go home when touching or crossing the Commit Line. Runners MUST use alternate Home Plate to score. Runners MUST Not go between the two home plates to score. Every play at Home is a Force Play.

Rule 11. Pitching Regs: Senior Softball – The arc will be 6 to 12 ft. in height. The Pitcher may take his position directly in front of the pitching rubber (heel touching the forward edge of the rubber) or up to 10' behind the rubber within the 24" width of the pitching rubber. A Safety Screen is used in our League. It will be placed 4 to 6 ft. In front of the pitching rubber & cover at least ½ the width of the rubber. Upon release of the ball, pitcher MUST get behind the screen before attempting to field a hit ball. First offense = a warning, 2nd offense = Dead Ball & batter awarded 1st base.

Rule 12: You must have at least 6/7 players (of a 10/12 player roster) to avoid a Forfeit. You MUST use the Draft Position or lower when selecting Pick Up Players. You may select up to 4 players, if necessary or you can field 9. Pick-ups must bat at the bottom of the lineup. Game time injuries are dealt with like pick-ups.

Rule 13: Fighting is Not Allowed! On the Field, off the Fields, ANYWHERE in the Carmalita Complex. You will be banned from participation in ALL League activities for 1 year& the Board will decide if & when you may ever return. Profanity is highly discouraged. The use of the "F Bomb" will result in ejection from the game & an additional 1 game suspension.