

**ATTENTION! ATTENTION!
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Men's Sunday Rose Park Softball League

March 30, 2025

**The manager/coach will be responsible for
ensuring all his players are familiar with the
league rules.**

**MANAGERS/COACHES POLICE
YOUR TEAM**

THIS IS YOUR ONE WARNING!



Men's Sunday Rose Park Softball League

Men's Sunday Rose Park Softball League Board

Director: Raymond Nixon

Assistant Director: Adrian Harris

Assistant Director: Scotty Ford

Men's Sunday Rose Park Softball League Teams

- **Big Larry's—2378 North 12th Street**
- **Cherry's Place/Promises Lounge—2401 North 12th Street**
- **Dee's Elegance—7420 West Villard Ave**
- **Garfield's 502 —502 West Garfield Ave**
- **Lil Wil Bar---3200 North Booth Street**
- **M & J Cap Tap—4221 West Capitol Drive**
- **Premier Sports Lounge—4001 West North Ave**
- **Savoy's Night Club—2901 North 5th Street**
- **The 4th Quarter Sports Bar and Grill —1300 West Keefe Ave**

Men's Sunday Rose Park Softball League

Players' Code of Conduct

1. Any fighting during games, whether at the park or a sponsored event, will result in a minimum suspension of one game, with the possibility of further disciplinary action.
2. Derogatory remarks, profanity, obscene gestures, threats, or any form of misconduct directed toward game officials, players, or spectators will not be tolerated. Such infractions may lead to disciplinary actions, including removal from the Sunday Rose Park Softball League.
3. Fighting is defined as any attempt by a player or non-player to strike or engage in physical altercation unrelated to the sport. This includes, but is not limited to, attempts to strike an opponent with arms, hands, legs, or feet, regardless of contact. Any player involved in a physical confrontation will be immediately ejected and may face additional disciplinary action. **The League Director is the only individual authorized to impose an initial suspension. Suspended players are prohibited from participating in any game during their suspension. All suspensions will be reviewed and finalized by the Board of Directors. The Board's decision is final, and no appeals will be permitted. No exceptions.**
4. The consumption of alcohol is strictly prohibited in the dugouts or on the field. Violators will be suspended for the current game and the following game. **No exceptions.**
5. The possession of firearms at the softball park or any sponsored event is strictly prohibited. Violators will be subject to immediate suspension. **The League Director is the only individual authorized to impose an initial suspension. Suspended players are prohibited from participating in any game during their suspension. All suspensions will be reviewed and finalized by the Board of Directors. The Board's decision is final, and no appeals will be permitted. No exceptions.**
6. Parking is not permitted on the hill or in the grass areas along the left and right field lines. **No exceptions.**

Softball Rules and Regulations

7. This softball league is for **men only. No exceptions.**

8. All pitchers are required to wear a protective helmet during games. **No exceptions.**
9. Only **ASA-certified bats** are allowed. Senior, USSSA, or NSA bats are prohibited. Any violation will result in automatic ejection, an out, and a **two-game suspension.**
10. **Pitching Rules:**
 - The ball must be delivered with a perceptible arc of at least six (6) feet and must not exceed twelve (12) feet in height from the ground.
 - **Strikes:** Two (2) called strikes or one (1) swinging strike (foul or swing and miss) results in an out.
 - **Balls:** Three (3) called balls result in a walk.
 - A legally pitched ball (within the 6-12 foot arc) that strikes home plate or the mat will be called a **strike.**
 - The umpire will indicate an illegal pitch with verbal and hand signals. If a batter swings at an illegal pitch, the play stands.
 - A pitcher may deliver from up to **two (2) feet behind the rubber**, but one foot must remain within the width of the rubber.
11. Each team is allowed a maximum of **five home runs per game.** Any additional home runs will result in an automatic out. The batter **must touch first base** after hitting a home run. Failure to do so will result in an out, and base runners will not advance. **No exceptions.**
12. **Re-entry Rule:** A player can only re-enter for the individual they initially replaced. A re-entered player cannot be substituted again in the same game. **No exceptions.**
13. One pinch runner is allowed per inning. The pinch runner must be the last recorded out from the current or previous inning.
14. **Team Transfers:** Players are not permitted to switch teams after the first game of the season. Exceptions include:
 - A manager releasing a player from their roster.
 - A player **cannot** transfer to a team with a better record.
 - All roster changes must be approved by the League Directors at least **one week (7 days) in advance.**
 - The transferring player must sit out **one game**, complete a **Hometeamsonline.com** registration form for the new team, and player team fee of **\$300.**

15. Team rosters are limited to **30 players**. All players must be registered on **Hometeamsonline.com** before the season starts.
16. New players added during the season must **register online and report to the League Directors before playing**. If a player is not registered before game time, the team will **forfeit the match**.
17. **Players are prohibited from competing for more than one team in the same week. No exceptions.**
18. **Player Sign-in:**

- All players must print their full legal name (first and last) on the official sign-in sheet.
- Each team must have at least **nine (9) players signed in** at the scheduled game time.
- Players arriving late may sign in upon arrival but **not after the game concludes or after a forfeiture**.
- Managers are responsible for ensuring the sign-in sheet is complete and legible.
- **Children under 18 years old are not allowed on the bench or playing field.**

19. **Lineup & Substitutions:**

- A full team consists of **10 players**, but a game may begin with **9 players**.
- If a **10th player** arrives, they must take the last spot in the batting order.
- Teams must notify the umpire of their batting order before the game begins.

20. Only the **team manager/coach** may discuss rule infractions with the umpire. **No exceptions.**

21. **Ball & Strike Calls:** Judgment calls on balls and strikes cannot be disputed. Arguing will result in a **team warning**, and repeated offenses may lead to **ejection and further discipline**.

22. **Manager Responsibilities:**

- The manager is the **only** person allowed to dispute a play.
- Excessive arguing, harassment, or intimidation will result in ejection and possible removal from the league.

23. **Ejection Procedures:**

- Ejected players must leave the field **immediately**, including the bench area.
- Umpires have the authority to eject players from the park if necessary.

- Managers are responsible for ensuring ejected players comply.
- Players who continue to harass officials may cause their team to forfeit the game.

24. **Unsportsmanlike Conduct:**

- Deliberate throwing of equipment in anger will result in **immediate ejection**.
- Repeated violations will result in league removal.

25. **Dugout Conduct:** Only the **manager, coach, and on-deck batter** may be on the field.

- Two warnings will be given before a **forfeit** is issued for violations.

26. **Game Protests:** Only **league rule violations** may be protested. **Judgment calls cannot be disputed.**

27. **Game Duration:**

- Regular season games are **50 minutes** or **7 innings**. No new inning begins after 50 minutes.
- Tied games continue until a winner is determined.

28. **Grace Period:** A **10-minute grace period** is allowed before a game is forfeited. The grace period counts toward the 50-minute game time limit.

29. **Run Rule:** A game ends automatically if a team is losing by **15+ runs after the 5th inning**.

30. **Rainouts:** Rescheduled games will be played on Sundays. The date and time will be determined based on team schedules.

31. **Forfeits:** Teams must have at least **nine (9) players** at game time or forfeit the match and pay a **\$30 forfeit fee**.

Uniform Rules

32. **Uniform Requirements:**

- By **May 25, 2025**, teams must have jerseys or a receipt showing they have been ordered.
- By **June 8, 2025**, teams must wear **matching jerseys**.

- A maximum of **three players** per team may receive a one-time exception for missing jerseys.
 - If a team has four or more players not wearing identical uniform jerseys during a softball game, the game will be forfeited. No negotiations between teams will be allowed to validate the game. No exceptions.
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Team Fees

33. Each team must pay a **\$250 player team fee** before the season starts. No team will be allowed to play until payment is made in full. **No exceptions.**